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How I write Rust and make it look like Python

In this demo I will show how I combine the type safety and performance of the Rust programming language with the convenience of Python.

This approach can be used to speed up Python code (by porting the bottleneck) or to interface a Rust project with the Python ecosystem.

I will show how to build and package a Rust project so that it can be imported into a Python project without any extra dependencies for the user of the package.

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