



Contribution ID: 5

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Let's play HackBack, an Incident Response role-playing game - session 1

Wednesday, 5 June 2024 13:00 (2 hours)

I'll host a game of HackBack, an Incident Response role-playing game, loosely inspired by Dungeons & Dragons.

Dive into HackBack at BSides Ume, where cybersecurity meets the intrigue of Dungeons & Dragons. Picture this: a world where you combat cyber threats not with mouse clicks, but with the cunning of a rogue and the wisdom of a wizard. This isn't your average workshop; it's a crash course in digital defense, served with a side of adventure and a sprinkle of wit.

Why just talk about Zero Trust when you can live it, battling digital dragons and forging alliances along the way? Our HackBack session is more than just rolling dice; it's about rolling up your sleeves and diving headfirst into the cyber fray, all while laughing in the face of danger.

Join us at BSides Ume for a unique blend of learning and levity, strategy and silliness. It's time to level up your cybersecurity skills in the most entertaining way possible. Let's HackBack together and show those cyber threats they've met their match!

Length

120 minutes

Optional: Speaker / convener biography

Since 2004, I have been immersed in the world of information security, developing a broad range of expertise in this field. In the heart of Copenhagen's vibrant infosec community, I played a key role in establishing BSides København in 2019, a testament to my commitment to our professional network. Now, as a freelance cybersecurity advisor, I channel my passion into storytelling, helping organizations navigate the complexities of security transformation. I blend community-centric marketing and employer branding into my work, adding a unique twist to my role. Additionally, I engage in designing and participating in security games—bringing an element of fun to our serious endeavors. I am always on the lookout for fresh, exciting projects, people and ideas that spark my creativity and drive.

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Session Classification: Workshops, training, tabletop games, hands-on exercises, birds of a feather sessions, etc.

Track Classification: Workshops, training, tabletop games, hands-on exercises, birds of a feather sessions, etc.